

# What is a rating, and Why do I need one?

## **The QCDA rating system**

The QCDA uses a proprietary rating system to help place darters of similar skill together in a division. The league keeps separate ratings for each player's 01, and cricket abilities. The total rating for an individual is the average of these two ratings. Combined Total ratings for 4 player teams are used to determine league division separations, in an effort to keep the divisions as equally matched, and competitive as possible.

*(Ratings are utilized and modified based on Singles League Matches only. Ratings are not affected by doubles matches.)*

## **Getting a rating**

If you want to play in the QCDA you have to obtain a rating. It is simply a number that reflects your ability relative to the rest of the league members. The League Rating Committee, comprised of the League Committee, and several volunteers are responsible for assigning these ratings to new players. Initial ratings are rough and only a ballpark estimate as the people issuing the rating only see a very limited view of one's ability, and generally in different circumstances than normal league play. Sometimes people are under-rated, and other times over-rated. Generally, after the first season or two, the rating adjusts to a true reflective level based on play, provided you were placed in an appropriate division for your skill level.

## **Increasing your rating**

The way you increase your rating is by beating people and taking their points. When you win or lose a match, your rating for that game and your opponents rating for that game will rise and fall equal and opposite amounts. The amount of rise and fall of a rating as a result of a singles match depends on the difference between the two ratings, and whether the match was won, or lost in 2, or 3 games.

## **How to maximize the points you receive (and minimize the points you lose)**

The amount of points you receive for a win or lose for a loss, depend on three things: 1: your rating, 2: your opponent's rating, 3: how many games you won and lost in the match

The greater your opponent's rating is over your rating, the more points you gain for a win, and you lose less points for a loss. Basically, you are *awarded more* for beating people rated higher than you and *downgraded less* for losing to people who are higher rated than you.

The greater your rating is over your opponent's rating, the less points you get for a win, and the more points you lose for a loss. Basically, you are *awarded less* for beating people rated lower than you and *downgraded more* for losing to people who are rated lower than you.

It must be noted; you can actually lose points if you win 2-1, and can gain points after losing 1-2. It is because sometimes there are large differences in ratings within a division, and its calculated that the higher rated player in this case, should have won 2-0, and the lower rated player is awarded points for securing one game win in the losing effort. If the underdog wins 2-0, the rating change can get upwards of 50 points in one event if the ratings separation is 500 points or more.

## **Rating Calculator**

The [rating calculator](#) can approximate how much your rating will increase or decrease when playing against different rated darters. This calculator is only an approximation...league results will vary slightly.